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CHARACTER NA	AME AND	) RANK						- (	6	Ř١		5A	Č			S
CLASS			DE	EITY:											10-1	3
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ALIGNMENT					MOVEM	ENT		EX		T 1 \ /1						
LANGUAGES								EXEL EX								
								Armor	Shiel		Mod		\GIC	• • • •	ISC	
ATTRIBUTES MOD	(ATTRIBUT	TE CHECK = D2	:0 + LVL	· *		\C ₌ 10		ARMOR			NOD					7
Ρ	SCORE	CATEGORY	΄ MΟ	D		_										4
O STR STRENGTH		Paralysis & Constric		Ξ`		Ar 	(MOK V	NORN:								_
o DEX		Breath Weapon & Tr	RAP5		HP	SF	IELD:				ŀ	HELM:				_
		DISEASE, ENERGY DR	AIN,	5		L										
CONSTITUTION	H	& Poison		Ξ -	]	DAMA	GE: _									
INTELLIGENCE		Arcane Magic & Illu Confusion, Divine Ma		н	ITS POINTS	BY LEVE	L (INCLU	DES CONS	тпатю	ON BONUS	)		_			
		GAZE ATTACK, PETRIFICATION, POLYMO		⊒ ⊢									$\downarrow$			
• CHARISMA		Death Attack, Chai & Fear	RM,		lst 2nd	3rd 4t	h 5th	6th 71	th 8t	h 9th	10th	11th 12	th	13th 14	th 1	l5th
WEAPONS		Bth A	Nod	Misc	MAG	IC	Total	DMG		Mod	٨	∧isc ∎	/			Total
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(	CLASS AI	BILITIES		HOL	Y SYMB	ា										
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				TUR	I UK NING CHECI		# TURNE					SPE		_S Bonus		Ŧ
					WIS	D12	+CHA	MOD		Level	# 5	PELLS		Spells		Total
					RAG	CE ABII	ITIES			0	<u> </u>		+		=	
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AMMUNITION		SDF115		ASISC	ROLLS/POT	IONS	<u> </u>
ARROWS/ STONES/		JF LLLJ		NJIJC			
BOLTS OTHER	. /		/				
	/				/		
			/				
			/				
			/				
VICTUALS							
FOOD WATER			/				
	4						
	4		/				
	4						
	/						
COIN	MAGIC ITE	MS & TREASURE (	CONTINUED)		V		
PLATINUM							
GOLD							
SILVER							
COPPER							
HORSE/ANIMAL COMPANI	ON/FAMILIAI						E
AC MOVE	SAVES	HP DAMA	GE			TOTAL PENALTY	
TYPE	NOTES					MOVE	
						ATTRIBUTE CHECK	
						ARMOR CLASS	
DESCRIPTION/PERS	ONALITY/I	BACKGROUND	PLACE OF ORIGI	N			
HEIGHT SEX	H	AIR	NOTES/				
WEIGHT AGE		/ES	SCARS/ETC				
DESCRIPTION:							
PERSONALITY:							
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CHARACTER NA	AME AND	) RANK						- (	6	Ř١		5A	Č			S
CLASS			DE	EITY:											10-1	3
RACE																
ALIGNMENT					MOVEM	ENT		EX		T 1 \ /1						
LANGUAGES								EXEL EX								
								Armor	Shiel		Mod		\GIC	• • • •	ISC	
ATTRIBUTES MOD	(ATTRIBUT	TE CHECK = D2	:0 + LVL	· *		\C ₌ 10		ARMOR			NOD					7
Р	SCORE	CATEGORY	΄ MΟ	D		_										4
O STR STRENGTH		Paralysis & Constric		Ξ`		Ar 	(MOK V	NORN:								_
o DEX		Breath Weapon & Tr	RAP5		HP	SF	IELD:				ŀ	HELM:				_
		DISEASE, ENERGY DR	AIN,	5		L										
CONSTITUTION	H	& Poison		Ξ -	]	DAMA	GE: _									
INTELLIGENCE		Arcane Magic & Illu Confusion, Divine Ma		н	ITS POINTS	BY LEVE	L (INCLU	DES CONS	тпатю	ON BONUS	)		_			
		GAZE ATTACK, PETRIFICATION, POLYMO		⊒ ⊢									$\downarrow$			
• CHARISMA		Death Attack, Chai & Fear	RM,		lst 2nd	3rd 4t	h 5th	6th 71	th 8t	h 9th	10th	11th 12	th	13th 14	th 1	l5th
WEAPONS		Bth A	Nod	Misc	MAG	IC	Total	DMG		Mod	٨	AISC .	/			Total
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(	CLASS AI	BILITIES		HOL	Y SYMB	ា										
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				TUR	I UK NING CHECI		# TURNE					SPE		_S Bonus		Ŧ
					WIS	D12	+CHA	MOD		Level	# 5	PELLS		Spells		Total
					RAG	CE ABII	ITIES			0	<u> </u>		+		=	
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AMMUNITION		SDF115		ASISC	ROLLS/POT	IONS	<u> </u>
ARROWS/ STONES/	/	JF LLLJ		NJIJC			
BOLTS OTHER	. /		/				
					/		
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			/				
VICTUALS							
FOOD WATER			/				
	4						
	4		/				
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	/						
COIN	MAGIC ITE	MS & TREASURE (	CONTINUED)		V		
PLATINUM							
GOLD							
SILVER							
COPPER							
HORSE/ANIMAL COMPANI	ON/FAMILIAI						E
AC MOVE	SAVES	HP DAMA	GE			TOTAL PENALTY	
TYPE	NOTES					MOVE	
						ATTRIBUTE CHECK	
						ARMOR CLASS	
DESCRIPTION/PERS	ONALITY/I	BACKGROUND	PLACE OF ORIGI	N			
HEIGHT SEX	Н	AIR	NOTES/				
WEIGHT AGE		/ES	SCARS/ETC				
DESCRIPTION:							
PERSONALITY:							
BACKGROUND:							

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CHARACTER NA	AME AND	P RANK						- (	6	Ř١		5A	Č			S
CLASS			DE	EITY:											10-1	3
RACE																
ALIGNMENT					MOVEM	ENT		EX		T 1 \ /1						
LANGUAGES								EXEL EX								
								Armor	Shiel		Mod		\GIC	• • • •	ISC	
ATTRIBUTES MOD	(ATTRIBU	TE CHECK = D2	:0 + LVL	· *		\C ₌ 10		ARMOR			NOD					7
Р	SCORE	CATEGORY	΄ MΟ	D		_										4
O STR STRENGTH		Paralysis & Constric		Ξ`		Ar 	(MOK V	NORN:								_
o DEX		Breath Weapon & Tr	RAP5		HP	SF	IELD:				ŀ	HELM:				_
		DISEASE, ENERGY DR	AIN,	5		L										
CONSTITUTION	H	& Poison		Ξ -	]	DAMA	GE: _									
INTELLIGENCE		Arcane Magic & Illu Confusion, Divine Ma		н	ITS POINTS	BY LEVE	L (INCLU	DES CONS	тпатю	ON BONUS	)		_			
		GAZE ATTACK, PETRIFICATION, POLYMO		⊒ ⊢									$\downarrow$			
• CHARISMA		Death Attack, Chai & Fear	RM,		lst 2nd	3rd 4t	h 5th	6th 71	th 8t	h 9th	10th	11th 12	th	13th 14	th 1	l5th
WEAPONS		Bth A	Nod	Misc	MAG	IC	Total	DMG		Mod	٨	∧isc ∎	/			Total
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					WIS	D12	+CHA	MOD		Level	# 5	PELLS		Spells		Total
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AMMUNITION		SDF115		ASISC	ROLLS/POT	IONS	<u> </u>
ARROWS/ STONES/	/	JF LLLJ		NJIJC			
BOLTS OTHER	. /		/				
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			/				
			/				
VICTUALS							
FOOD WATER			/				
	4						
	4		/				
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COIN	MAGIC ITE	MS & TREASURE (	CONTINUED)		V		
PLATINUM							
GOLD							
SILVER							
COPPER							
HORSE/ANIMAL COMPANI	ON/FAMILIAI						E
AC MOVE	SAVES	HP DAMA	GE			TOTAL PENALTY	
TYPE	NOTES					MOVE	
						ATTRIBUTE CHECK	
						ARMOR CLASS	
DESCRIPTION/PERS	ONALITY/I	BACKGROUND	PLACE OF ORIGI	N			
HEIGHT SEX	Н	AIR	NOTES/				
WEIGHT AGE		/ES	SCARS/ETC				
DESCRIPTION:							
PERSONALITY:							
BACKGROUND:							

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CHARACTER NA	AME AND	) RANK						- (	6	Ř١		5A	Č			S
CLASS			DE	EITY:											10-1	3
RACE																
ALIGNMENT					MOVEM	ENT		EX		T 1 \ /1						
LANGUAGES								EXEL EX								
								Armor	Shiel		Mod		\GIC	• • • •	ISC	
ATTRIBUTES MOD	(ATTRIBUT	TE CHECK = D2	:0 + LVL	· *		\C ₌ 10		ARMOR			NOD					7
Ρ	SCORE	CATEGORY	΄ MΟ	D		_										4
O STR STRENGTH		Paralysis & Constric		Ξ`		Ar 	(MOK V	NORN:								_
o DEX		Breath Weapon & Tr	RAP5		HP	SF	IELD:				ŀ	HELM:				_
		DISEASE, ENERGY DR	AIN,	5		L										
CONSTITUTION	H	& Poison		Ξ -	1	DAMA	GE: _									
INTELLIGENCE		Arcane Magic & Illu Confusion, Divine Ma		н	ITS POINTS	BY LEVE	L (INCLU	DES CONS	тпатю	ON BONUS	)		_			
		GAZE ATTACK, PETRIFICATION, POLYMO		⊒ ⊢									$\downarrow$			
• CHARISMA		Death Attack, Chai & Fear	RM,		lst 2nd	3rd 4t	h 5th	6th 71	th 8t	h 9th	10th	11th 12	th	13th 14	th 1	l5th
WEAPONS		Bth A	Nod	Misc	MAG	IC	Total	DMG		Mod	٨	∧isc ∎	/			Total
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(	CLASS AI	BILITIES		HOL	Y SYMB	ា										
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AMMUNITION		SDF115		ASISC	ROLLS/POT	IONS	<u> </u>
ARROWS/ STONES/		JF LLLJ		NJIJC			
BOLTS OTHER	. /		/				
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			/				
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VICTUALS							
FOOD WATER			/				
	4						
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COIN	MAGIC ITE	MS & TREASURE (	CONTINUED)		V		
PLATINUM							
GOLD							
SILVER							
COPPER							
HORSE/ANIMAL COMPANI	ON/FAMILIAI						E
AC MOVE	SAVES	HP DAMA	GE			TOTAL PENALTY	
TYPE	NOTES					MOVE	
						ATTRIBUTE CHECK	
						ARMOR CLASS	
DESCRIPTION/PERS	ONALITY/I	BACKGROUND	PLACE OF ORIGI	N			
HEIGHT SEX	H	AIR	NOTES/				
WEIGHT AGE		/ES	SCARS/ETC				
DESCRIPTION:							
PERSONALITY:							
BACKGROUND:							

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CHARACTER NA	AME AND	) RANK						- (	6	Ř١		5A	Č			S
CLASS			DE	EITY:											10-1	3
RACE																
ALIGNMENT					MOVEM	ENT		EX		T 1 \ /1						
LANGUAGES								EXEL EX								
								Armor	Shiel		Mod		\GIC	• • • •	ISC	
ATTRIBUTES MOD	(ATTRIBUT	TE CHECK = D2	:0 + LVL	· *		\C ₌ 10		ARMOR			NOD					7
Р	SCORE	CATEGORY	΄ MΟ	D		_										4
O STR STRENGTH		Paralysis & Constric		Ξ`		Ar 	(MOK V	NORN:								_
o DEX		Breath Weapon & Tr	RAP5		HP	SF	IELD:				ŀ	HELM:				_
		DISEASE, ENERGY DR	AIN,	5		L										
CONSTITUTION	H	& Poison		Ξ -	]	DAMA	GE: _									
INTELLIGENCE		Arcane Magic & Illu Confusion, Divine Ma		н	ITS POINTS	BY LEVE	L (INCLU	DES CONS	тпатю	ON BONUS	)		_			
		GAZE ATTACK, PETRIFICATION, POLYMO		⊒ ⊢									$\downarrow$			
• CHARISMA		Death Attack, Chai & Fear	RM,		lst 2nd	3rd 4t	h 5th	6th 71	th 8t	h 9th	10th	11th 12	th	13th 14	th 1	l5th
WEAPONS		Bth A	Nod	Misc	MAG	IC	Total	DMG		Mod	٨	∧isc ∎	/			Total
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(	CLASS AI	BILITIES		HOL	Y SYMB	ា										
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				TUR	I UK NING CHECI		# TURNE					SPE		_S Bonus		Ŧ
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AMMUNITION		SDF115		ASISC	ROLLS/POT	IONS	<u> </u>
ARROWS/ STONES/	/	JF LLLJ		NJIJC			
BOLTS OTHER	. /		/				
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VICTUALS							
FOOD WATER			/				
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COIN	MAGIC ITE	MS & TREASURE (	CONTINUED)		V		
PLATINUM							
GOLD							
SILVER							
COPPER							
HORSE/ANIMAL COMPANI	ON/FAMILIAI						E
AC MOVE	SAVES	HP DAMA	GE			TOTAL PENALTY	
TYPE	NOTES					MOVE	
						ATTRIBUTE CHECK	
						ARMOR CLASS	
DESCRIPTION/PERS	ONALITY/I	BACKGROUND	PLACE OF ORIGI	N			
HEIGHT SEX	Н	AIR	NOTES/				
WEIGHT AGE		/ES	SCARS/ETC				
DESCRIPTION:							
PERSONALITY:							
BACKGROUND:							